

OverDrive Read (Internet Browser)

What is OverDrive Read?

OverDrive Read is a browser-based reader that works on computers, tablets and mobile devices with web browsers such as Safari, Internet Explorer or Chrome.

How do I start using OverDrive Read?

Once you borrow a book or magazine from the library, click or tap, "Read now in browser," to begin reading it.

What are some features of OverDrive Read?

OverDrive Read has the ability to add bookmarks, search for terms, add notes and highlights, look up words and change the font.

Can I use OverDrive Read without an internet connection?

Yes. Select "Offline Access" from the OverDrive Read menu, then "Start Download" to save the title for offline reading. Make sure you also bookmark it in your browser or save the URL so you can get back to your title once you're offline.

Please see **help.overdrive.com** for specific questions.

Note: Some eBooks, like read-alongs or picture books are too large to completely cache (download) in your browser.





What to know OverDrive Listen

What is OverDrive Listen?

OverDrive Listen is a **streaming audiobook** player that works on computers, tablets, and mobile devices with compatible web browsers.

Note: You can learn more about device compatibility and quickly test whether OverDrive Listen works on your device at help.overdrive.com

How do I start using OverDrive Listen?

Once you borrow an audiobook from your library's digital collection, click or tap the "Listen now in browser," button.

What are some of the features of OverDrive Listen?

Using OverDrive Listen, you can change your playback speed, add bookmarks, and make notes and highlights in borrowed audiobooks.

Can I use OverDrive Listen without an internet connection?

No. OverDrive Listen is a streaming audiobook player, so you'll need an active internet connection to use it. If you'd like to listen to an audiobook without an internet connection, download it to the OverDrive app.

Note: Using OverDrive Listen can consume a lot of data, so if you're on a mobile plan with a data cap, we recommend using a Wi-Fi connection when streaming on your mobile device to avoid data overages.

For additional help with sections 2-5 please visit: help.overdrive.com



What to know eReaders

You can borrow ebooks from your library and transfer them to compatible eReaders using free Adobe Digital Editions (ADE) software on your Windows or Mac computer.

Note: If you have a Kindle, a NOOK GlowLight Plus, or a newer Kobo eReader, your device may work a little differently than the steps below. Refer to help.overdirve.com for specific questions.

STEP 1

Install ADE on your computer. www.adobe.com/products/digital-editions.html

STEP 2

Connect your eReader to your computer.

STEP 3

On your computer, open your library's digital collection and borrow an eBook.

Note: You can find your library's digital collection using overdrive.com/libraries.

STEP 4

Click "Download" for the borrowed ebook.

If prompted, authorize ADE with a free Adobe ID or an OverDrive account.

STEP 5

To transfer an ebook to your eReader, drag and drop it from your ADE library into your eReader which should appear under "Devices."

*Note: Digital formats and titles vary by library, and some enjoyment options may not be available for every title.



What to know Kindle eReader

You can borrow eBooks from your library, and deliver them wirelessly to your Kindle eReader.

Note: If you have a Kindle Fire, you may be able to use the OverDrive app to borrow and download ebooks directly to your device.

STEP 1

Find your library collection using the OverDrive app or at overdrive.com/libraries.

STEP 2

In your library's collection, borrow an ebook that's available in the **Kindle Book** format.

STEP 3

Select "Read now with Kindle," for the borrowed ebook. You'll be taken to Amazon's website to complete your checkout.

STEP 4

Follow the on-screen prompts to "Get library book," and wirelessly deliver it to your Kindle eReader. You'll need to sign in (or create) an Amazon account to complete this process.

STEP 5

Once you've transferred a library eBook, you can read it on your device just like any other Kindle book.



LIBBY

Android, iPhone, iPad, Windows 10, Chrome, Firefox, Safari or Edge browsers

The Libby app is the easiest way to get started with digital books, audiobooks, and magazines.

STEP 1

Install the Libby app from the app store on your Android, iOS, or Windows 10 device. Or visit libbyapp.com in your Chrome, Firefox, Safari or Edge browser.

STEP 2

In Libby, follow the prompts to find your library (Elmwood Public Library) and sign in with your valid library card number.

STEP 3

Browse your library collection and borrow a title.

STEP 4

Borrowed titles appear under **Shelf > Loans** and download to the app automatically when you're on WiFi so you can read them when you're offline.

From Loans you can:

Read With: to choose whether you'd like to open a book in Kindle or Libby.

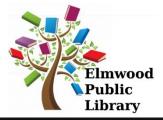
Open Audiobook or **Open Magazine** to start reading or listening to that title.

Manage Loan to see options like Renew and Return





What to know about Accessing Digital Books



To get started, make sure you know your **Elmwood Public Library Card Number** (ex. P1234).

Your PIN # for the online Overdrive account is 'streeter.'

What source to use?

You may access your digital material on a computer, an Android, an iPhone, an iPad or Kindle. This will dictate which browser or app you will use to read! Please refer to the table below to figure out which is the best way for you to access your **FREE** digital library!

OverDrive is the older version and still works well on many devices.

Libby is the latest digital reading app and is more streamlined and easier to use.

Device Type	Section
Internet (Reading) via Explorer, Safari,	2
Chrome	
Internet (Audio) via Explorer, Safari,	3
Chrome	
eReaders	4
Kindle eReader	5
Android, iPhone, iPad or Windows 10	6
device	

First Time Users.

The first time you log into OverDrive or Libby, you will be asked for the name of your local library (Elmwood Public Library), your library card number, (ex P1234) and your PIN (streeter). After that, it should remember you!